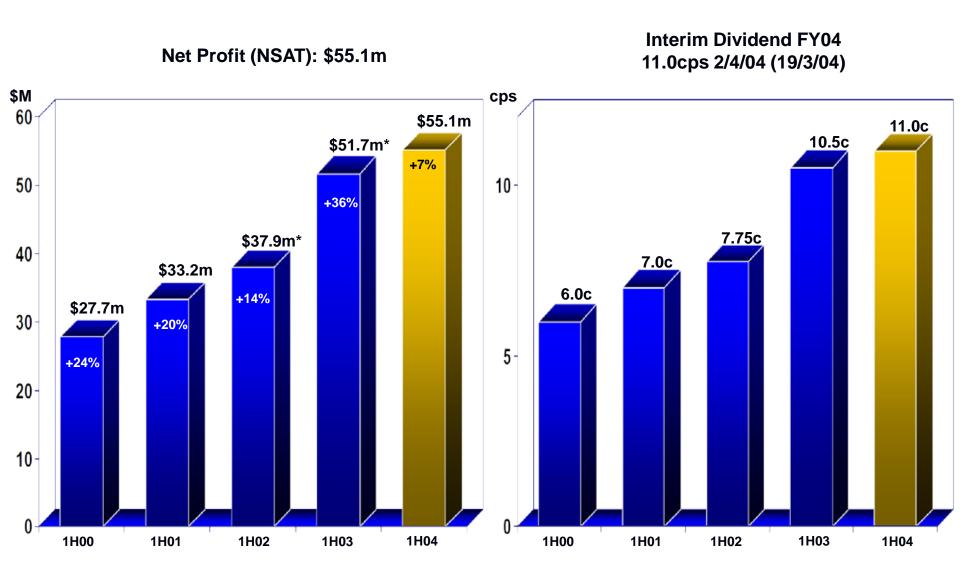


SKYCITY ENTERTAINMENT GROUP LIMITED

Interim Result
Half Year Ended 31 December 2003

FY04 First Half Result: Profit and Dividend





^{*} Before non-recurring items

Interim Dividend



- 11.0 cents per share (10.5 cps 2003)
- Entitlement date 19 March
- Payment date 2 April
- Fully-imputed
- Calculated at 90% x NSAT after adding back Adelaide licence amortisation Dividend policy for interim:final dividend at 45:55 ratio
- Total dividends paid to shareholders since SKYCITY commenced operations in 1996
 - \$1.23 per share
 - \$506 million

SKYCITY Entertainment Group Financial Summary: 1H04 v 1H03



Revenues	6%	(+\$17m)
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EBITDA _____ 7% (+\$9m)

EPS _____ 6% from 12.6 cps to 13.3 cps

Wealth Created⁽²⁾ \$866m in year ended 30 June 2003

Comprising Market Value Added (MVA) of \$701m

plus NOPAT \$165m

EBIT Earnings before interest and tax
NSAT Net Surplus (Profit) after tax

EPS Earnings per Share

⁽¹⁾ Before non-recurring item (1H03)

⁽²⁾ Per Stern Stewart Wealth Creators' Report 2003

EBITDA Earnings before interest tax, depreciation and amortisation

Key Features of the Group Financial Result

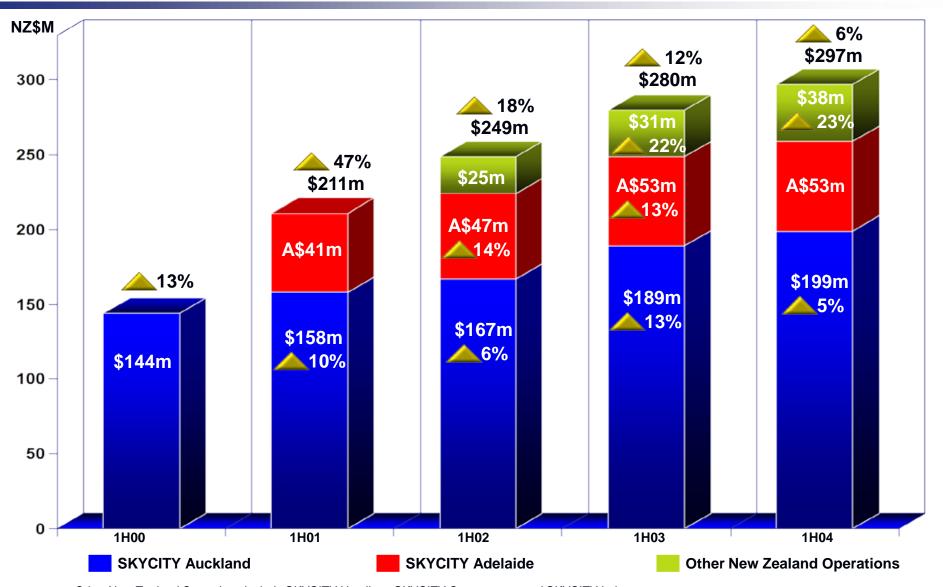


- 7% increase in Group NSAT
- Revenue and margin growth at Auckland despite main gaming floor construction disruption, SARS overhang affecting hotel revenues, and no conference facilities available during the period
- Auckland EBIT up 7% from \$86m to \$92m
- Strong start continued at SKYCITY Hamilton with 1H04 revenues up 23% on 2H03 and EBITDA at 44% of revenues
- Adelaide revenues flat 1H04 over 1H03 but up 5% over 2H03
- Queenstown more recent trends (following new gaming machine introduction) are encouraging
- New Zealand cinema revenues up 14% at SKYCITY Leisure, but EBITDA steady at \$5.4m.
 - Despite strong cinema revenues and earnings, the Leisure result overall was constrained by non-continuing items
- Canbet unprofitable post its UK relocation. Action required to turnaround the sportsbook performance

FY04 First Half Result: Operating Revenues



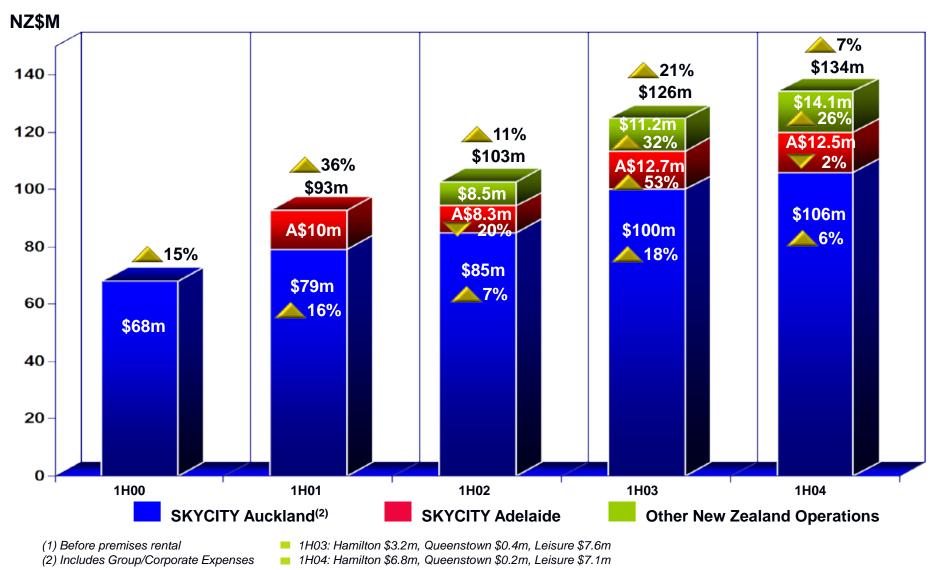
Revenues are stated net of complimentaries. All figures are stated in NZ\$ unless otherwise indicated



FY04 First Half Result: EBITDA®

%s within the bar graphs identify the ratio of EBITDA to Revenue





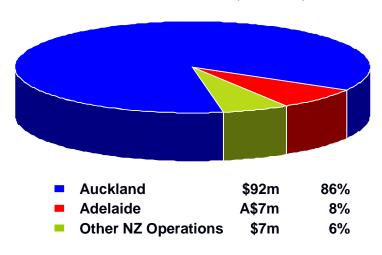
1H04 Group Revenues and EBIT



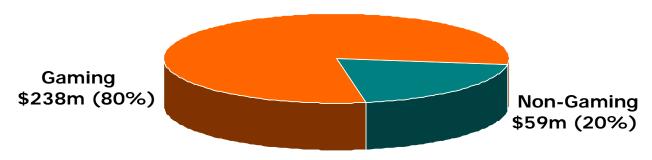
Group Revenues \$297m (+6%)



EBIT \$107m (+8%)



Gaming/Non-Gaming Revenues







- Strong result in Auckland
- Revenue and earnings growth despite main gaming floor disruption, SARS overhang (re hotel revenues) and nonavailability of conference facilities
- "PLAY" casino and Bar3 opened 2 December 2003
 15% gaming expansion plus new bar experience
- EBITDA and EBIT both up \$6m over 1H03. EBITDA margin up 0.2% points to 53.2%, EBIT margin up 0.5% points to 46.3%
- Convention and exhibition centre on time and to budget for scheduled opening in April. Forward bookings for convention centre ahead of expectations
- SKYCITY Grand Hotel (5 star, 316 rooms) on schedule for April 2005 opening. Strong international interest already shown in the new hotel

First Half Result 1H04 SKYCITY Auckland



 Strong result despite impediments, growth continues, costs managed, margins improved incrementally

•	Revenues		5%	(+\$10.1m)	
	- Gaming		7%	(+\$10.6m)	
	- F&B		1%	(+\$0.1m)	
	- Hotel, Conference		8%	(-\$0.8m)	
	- Sky Tower		3%	(+\$0.1m)	
	- Parking		7%	(+\$0.3m)	
	- Complimentaries	Steady	at 2.4%	of revenues	
•	Gross Margin %		0.4% բ	ooints at 65%	(+\$7.5m)
•	EBITDA		0.2% բ	ooints at 53%	(+\$5.9m)
•	EBIT		0.5% p	ooints at 46%	(+\$5.7m)

FY04 Half Year Result SKYCITY Auckland: Gaming +7%



Revenue Growth

- 15% capacity increase: December 2003
- New "PLAY" casino (+15% capacity increase) and bar opened on level 3.
 Creates continuity between the main gaming floor on level 2 and the casino and bar facilities on level 3. 230 new / additional gaming machines, 12 new / additional table games
- Some construction-related disruption to main floor customers during the level 3 re-development. Visitation numbers down on corresponding prior period August-November 2003, but up on prior period December 2003-February 2004 following completion of construction and opening of the new facility
- Members' Club (level 3) expansion and redevelopment scheduled for May-December period. Will be disruptive to main gaming floor areas on level 2 immediately below the construction work during the 12 week period May-July 2004
- Touchbet roulette introduced November 2003
- 160 new / replacement machines and 304 machine conversions during 1H04

FY04 Half Year Result SKYCITY Auckland: Gaming +7%



- New machine manufacturer added: Stargames
- New 5 cent hyperlink "Jackpot Carnival" introduced in September in non-smoking area. 47 machines linked to 4 level jackpot. Strong response to this new product
- 1,200 jackpots over \$10,000
 64 cars and 3 car and boat packages won by customers
 One millionaire customer on SKY HIGH jackpot at \$1.1m
- Popular product relocations into non-smoking areas showing positive results
- Auckland gaming configuration (including level 3 "PLAY" casino)

	<u>Machines</u>	<u>Tables</u>
- Main gaming floor	1,330	62
 Alto casino and bar 	86	16
 PLAY casino and bar 	223	15
- Members' Club	8	17_
	1,647	110_

FY04 Half Year Result SKYCITY Auckland: Food and Beverage



- - <u>12% over 2H03</u> (\$14.4m)
- Gross Margin from 17% to 20%
- Strong margin recovery reversed previous trend and restored
 20% level previously achieved
- Lack of conference facilities restricted food and beverage revenues during the period
- New stylish, modern "Bar3" opened on level 3 in December 2003. Expected also to be a focal point for the conference market



FY04 First Half Result SKYCITY Auckland: Hotel and Conference



Revenue

8% from \$10.2m (1H03) to \$9.4m

Hotel Occupancy



from 89% to 83%

SARS overhang into 1H04: booking lead-time after concerns eased in May/June 2003 2H03 most impacted by SARS at 80% occupancy

Hotel Room Rate



marginally at \$124

- Conference facilities closed throughout the period, affecting revenue comparison to 1H03
- Third phase (of 3) of hotel refurbishment programme will commence April
- New convention and exhibition centre opens 5 April
- Forward bookings for convention centre above expectations
- New 5 star "SKYCITY Grand" hotel (316 rooms) on schedule for April 2005

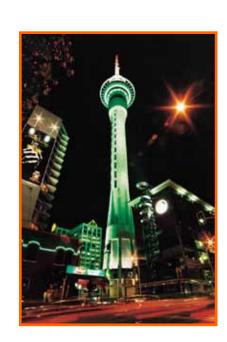
FY04 First Half Result SKYCITY Auckland: Sky Tower



Revenue

3% at \$4.2m (\$4.1m)

- New / redeveloped Sky Tower entry / exit / retail area
- Sky Jump developing as a major attraction especially during the summer months
- Sky Tower bungy under consideration
- Sky Tower winner of the Visitor Attraction Category in the 2003 New Zealand Tourism Awards
- Sky Tower a leading visitor attraction in Auckland and a highly visible brand representation for SKYCITY



FY04 First Half Result SKYCITY Auckland: Carparking, Theatre



Carparking

Revenues



7% at \$5.1m (\$4.7m)

Pressure on existing carparking facilities - options under consideration

SKYCITY Theatre

- 56,000 theatre visits during 1H04
- 35th Auckland International Film Festival attracted 20,000 patrons over 85 screenings (July 2003)
- New Zealand film premieres for Finding Nemo, Legally Blonde 2, and first public screening of Lord of the Rings: The Return of the King as a Starship Children's Hospital charity fundraiser
- Pete Postlethwaite's 'Scaramouche Jones' achieved 93% attendances during its highly acclaimed August season





- Revenues flat on 1H03 at A\$53m, but up 5% over 2H03
- EBITDA steady on 1H03 at A\$12.5m
- Expanded / enhanced facilities required to attract new customers. Existing gaming and entertainment offerings are not sufficiently attractive to existing or potential customers
- SKYCITY Adelaide major redevelopment project (A\$70m) announced in December 2003

First Half Result 1H04 SKYCITY Adelaide



Revenues flat, costs held at 1H03 levels

Revenues Steady at A\$53m

- Gaming Steady at A\$47m

- Other Steady at A\$5.8m

Expenses Direct expenses up by A\$1.1m but

indirect costs reduced by A\$0.8m

• EBITDA Steady at 24% at A\$12.5m (1H03: A\$12.7m)

EBIT Down 5% at A\$7.2m (1H03: A\$7.6m)



SKYCITY Adelaide Facility Expansion and Upgrade: A\$70m



- Adelaide redevelopment project announced
- Stage 1 commenced with completion scheduled for December 2004 -January/February 2005
- Stages 2 and 3 are subject to customer response to Stage 1 and to the regulatory environment
- Stage 1: A\$20m

Development of the North Terrace-fronting section of the building

- new bistro-style restaurant (300 seats) with indoor and outdoor seating
- new bar featuring live entertainment
- new North Terrace street level pub / bar
- new gaming area to incorporate 20 tables and 120 gaming machines
- private function room
- Stages 2 and 3: A\$50m
 - underground carparking (450 spaces)
 - dedicated entertainment facility for concerts and special events
 - redevelopment / refurbishment of the existing gaming areas
 - renovation of existing food and beverage offerings
 - redevelopment and landscaping of Station Road
 - progressive implementation over three years FY05/06/07

First Half Result SKYCITY Adelaide: Gaming



Revenue steady at A\$47m

Tables 3%
Gaming Machines 3%

- Main floor tables up 8%, offset by lower Grange Room (premium play) revenues
- Touchbet roulette introduced October 2003. Some shift from machine play to table play as a consequence
- 74 new / replacement gaming machines and 135 machine conversions
- A\$6.3m in jackpot prizes, including 21 vehicles

First Half Result SKYCITY Adelaide: Gaming



- Valet carparking offer within Action Loyalty programme has proved attractive to customers
- Action programme continues to show good results
- Ongoing promotions and events
- Proposed 20% reduction in pubs / clubs gaming machines announced. Casino purchase agreement (2000) with South Australian government means reduction (if enacted) would not apply to SKYCITY Adelaide



First Half Result SKYCITY Adelaide: Food and Beverage



Revenues

3% from A\$6.9m to A\$6.7m but up 8% on 2H03 (A\$6.3m)

Gross Margin

Steady at 10.2% (v 1H03 at 10.1%) but down on 2H03 (13.9%)

- Revenues have been impacted by lower overall visitation levels
- Gross margin has been impacted by promotional activities. Recovery to higher % is targeted
- Pullman restaurant refurbishment completed
- New enhanced restaurant / bar facilities included in Stage 1 of the redevelopment project expected to generate significant customer response





- Strong initial performance continued
- Hours extended in response to customer demand
- Additional 3 tables and 39 gaming machines in June 2003
- VIP gaming room added (June 2003)
- Function centre scheduled to open Easter 2004

FY04 First Half Result SKYCITY Hamilton



• Strong performance across the board: revenues, costs, margins, product presentation, customer response

- Revenues up 23% on 2H03 at \$15.5m

Gross margin at 57% (v 50% in 2H03)

EBITDA margin at 44% (v 32% in 2H03)

EBIT margin at 27% (v 14% in 2H03)

1H04 ratios and financial results:

- Gross Margin 57% \$9.0m

- EBITDA 44% \$6.8m

- EBIT 27% \$4.2m



FY04 First Half Result SKYCITY Hamilton



Gaming Revenue

24% on 2H03, at \$14.1m

 Other Revenues (Carpark, F&B)



20% on 2H03, at \$1.7m

Complimentaries Steady at 1.7%

- Cash Express jackpot introduced in November 2003
- Regular daily promotions (Monday-Wednesday) and live entertainment (Friday, Saturday)
- Sponsorships include Chiefs Super 12, Waikato NPC rugby, the "Boathouse 8's" (Oxford v Waikato University rowing), Waikato Racing Club, Cambridge-Te Awamutu Harness Racing Club
- \$395,000 of grants and donations by the SKYCITY Hamilton Community Trust





FY04 First Half Result SKYCITY Queenstown



Revenues Steady at \$3.0m

- Gaming Machines <u></u> 22%

- Table Games 24% (limited premium play in 1H04)

- F&B <u></u> 10%

- New machine product (42 machines) installed progressively between October 2003 and February 2004. Encouraging revenue performance since introduction
- Total gaming machine number increased from 78 to 86 in December 2003
- EBITDA at +\$0.2m, EBIT loss of \$0.5m
- EBIT breakeven or better objective for full year FY04

FY04 First Half Result SKYCITY Queenstown



- Wild Thyme restaurant at 14% gross margin
- Regular promotions and on-site entertainment
- Community sponsorships and donations

Sponsorships

- Winter Festival
- Central Otago Wine and Food Festival

Donations

- \$203,000 of grants and donations by the SKYCITY Queenstown Casino Community Trust
- Despite two competing casino properties in close proximity in Queenstown, the SKYCITY Queenstown business is achieving encouraging revenue gains since the new gaming machine programme was initiated in late 2003 (calendar year)









FY04 First Half Result SKYCITY Leisure Limited



 New Zealand cinema revenues continue to grow. SKYCITY Metro tenancy changes and Planet Hollywood (loss-making) closed

Revenues*

10% to \$18.7m

- NZ Cinemas



14% to \$15.3m

- Property



13% to \$2.4m

 Expenses (incl. depreciation)



14% to \$15.3m

EBIT*



5% to \$3.4m

- Borders Books, Planet Hollywood, and Theatro tenancies at SKYCITY Metro determined
 - new long-term lease (but at reduced rental) agreed with Borders
 - new restaurant tenancies agreed as replacements for Planet Hollywood (losses curtailed) and Theatro (vacant space)

^{*} Before discontinued operations and prior period adjustment

FY04 First Half Result SKYCITY Leisure Limited



- Village SKYCITY Cinemas St Lukes (Auckland, opened May 2003, 8 screens), attracting significant visitation - popular new venue
- New Village SKYCITY Cinemas 8 screen cinema complex for Tauranga scheduled to open in April 2005
- Cinema City (5 screens) in Whangarei acquired February 2004
- 2 new screens to be added to the Dunedin Rialto cinema complex

SKYCITY Metro well-positioned as major entertainment venue in central Auckland





Canbet Limited

FY04 First Half Result Canbet



- 1H04 first period since relocation to UK in April 2003
- A disappointing half year resulted in a loss of A\$4.1m (SKYCITY at 32.6%)
- Canbet's half-year result adversely impacted by the appreciating Australian dollar
- UK relocation went smoothly but a series of internal issues subsequently impacted company performance and revenue performance was insufficient to cover the increased costs of the UK operation
- The Canbet board has advised that it is reviewing the company's performance with a view to initiating remedial actions and revenue initiatives





Regulatory and Compliance

Regulatory, Compliance



- The new Gambling Act (2003) in New Zealand restricts casino licenses to those already on issue and imposes stricter supervision on pub / club machine operations
- Ongoing liaison / discussion with the Independent Gambling Authority in South Australia to develop Codes of Practice for gaming and gamingrelated activities
- The Northern Territory Treasury has undertaken to process the probity and other necessary applications with respect to SKYCITY's acquisition of Darwin casino in a timely manner - a period of 2-3 months is anticipated
- All SKYCITY's operations maintain very high levels of regulatory compliance. Liaison and co-operation continues between the company and the regulatory authorities in all jurisdictions









Growth and Development

Existing Projects and Initiatives



Auckland

- "PLAY" casino and bar facility opened December 2003
- Convention and exhibition centre opening April 2004
- 5 star hotel opening April 2005
- Carparking expansion being pursued

Adelaide

- Stage 1 of the redevelopment programme initiated: A\$20m
- Stages 2 and 3 (A\$50m), subject to confirmation
- Proposed facilities include
 - new restaurants, bars, and entertainment facilities
 - new gaming area
 - refurbishment of existing gaming areas
 - carparking (450 spaces)



Existing Projects and Initiatives



Hamilton

New function centre opening April 2004

Queenstown

 42 new gaming machines introduced during the October 2003-January 2004 period have significantly enhanced the casino offering and have generated an encouraging response from Queenstown customers

Leisure

- New opportunities new cinema sites, relocations, refurbishments
- Cinema rebranding Village SKYCITY Cinemas

Darwin Hotel and Casino



- Darwin hotel and casino acquired from MGM Grand, subject to regulatory approvals, for A\$195m
- Favourable acquisition multiple of 7.3 times EBITDA
- Core business for SKYCITY: gaming and entertainment
- SKYCITY's Action Loyalty and premium play programmes represent upside opportunity to purchase price
- Some potential cost synergies anticipated
- SKYCITY a significant operator in both New Zealand and Australia with an estimated 29% of Group revenues from Australian operations following the Darwin acquisition





Capital Management

Capital Management



Share Buyback

 4.7 million shares bought back on-market during 2003 at an average ex-dividend price of \$4.22. Total programme completed at \$40.6 million

Extended Debt Facility: \$1.0 bn

- Negotiated with existing lending syndicate
- Darwin acquisition fully funded by senior debt

Dividends, Shares

- Consistent 90% dividend payout ratio maintained
- Special dividend of 10 cps (post split basis) paid November 2002
- Shares split 2:1 in November 2003. Previously split 2:1 in November 2001





As at 27 February 2004

SKYCITY as at February 2004



- History of consistent growth in earnings, share price, and dividends
- Superior returns and wealth creation for shareholders
 - 73% pretax return by SKC compared to 21% on the NZSX50 since July 2002
- Active capital management: gearing, share buyback, dividends
- SKYCITY a major gaming and entertainment company in both Australia and New Zealand
- New and expanded facilities in Auckland
 - December 2003: new casino (+15% gaming capacity) and bar
 - April 2004: convention and exhibition centre
 - April 2005: 5 star, 316 room hotel
- New and expanded facilities for Adelaide
 - Redevelopment Project: A\$70m over 3 years
 - Stage 1 confirmed: A\$20m
 - Stages 2 and 3 subject to confirmation: A\$50m
- Strong Group balance sheet
- Growth and yield: historical and prospective